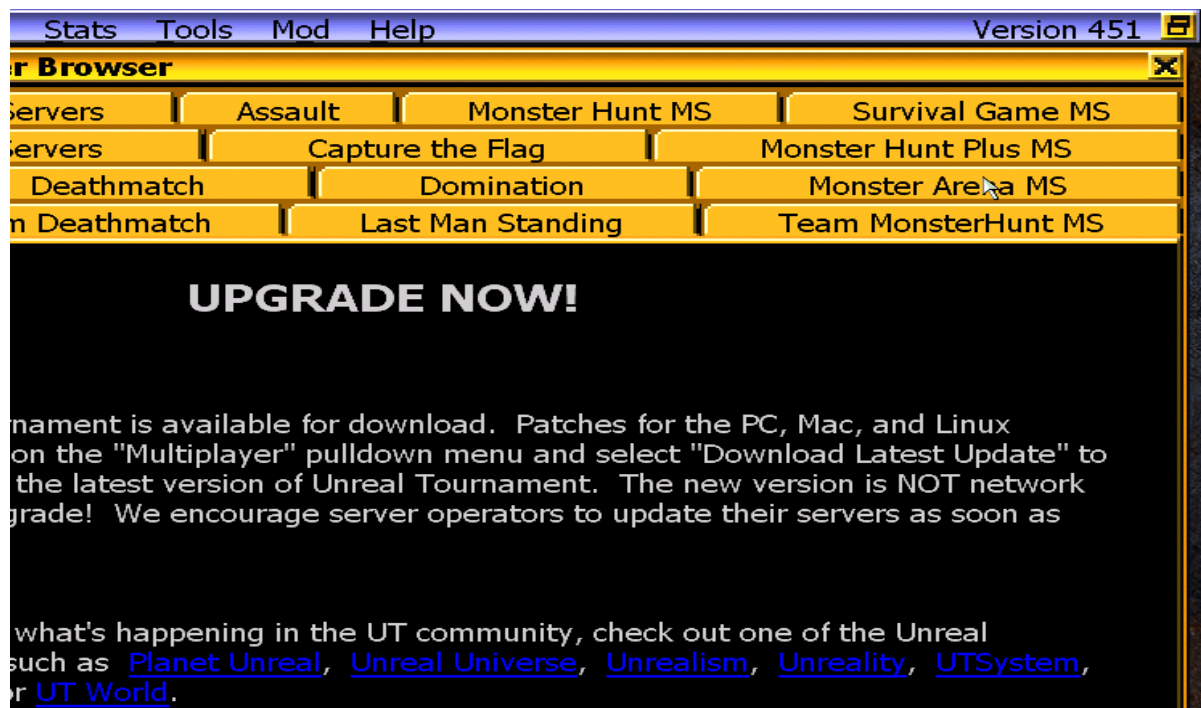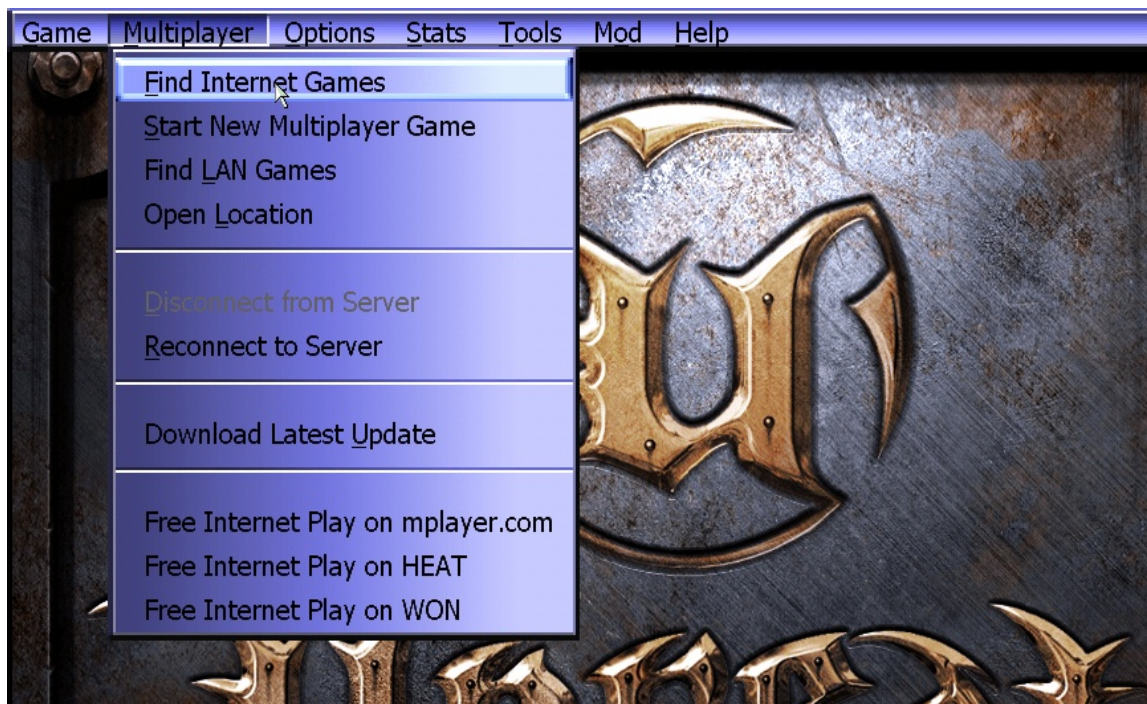# MonsterSeeker

What is this, man ?

Well let's see, this is a small tool used for the game Unreal Tournament which is meant for browse some MonsterHunt games without have any MonsterHunt mod installed in client game. Yes, as you read, you can move MonsterHunt.u and MonsterHunt.int files from your UT in other place. If you keep them in System will see 2 MonsterHunt TABs: one normal returned by game-mod and the other one returned by this tool. So you don't need both TABs.

Purpose of this is to avoid a mismatch trouble resulted if an admin has changed MonsterHunt.u version in his server. The new file and/or usual file will be cached. Cache can contains 2 same files but different versions without any trouble, as you can see this tool is a client side tool, not for servers.

How to do this ?

Just copy 2 files MonsterSeeker.u and MonsterSeeker.int in game into the folder System. Open the game. Choose from menu Find Internet Games. Now you can see some TABs with sufix MS(MonsterSeeker) containing game-types with monsters. I cannot say that you will be able to see a few servers in each TAB. UT seems to decrease intensity last time. But for MonsterHunt game the TAB will show you in a few seconds some servers. Is working a bit slower because this tool is asking 3 Master Servers about your game not only one like and usual MonsterHunt browser.

If you have copied those 2 files in system folder will be able to see these TABs with MS sufix.

OK, I saw, but now I want to remove these TABs. What can I do ?

This is not a problem at all. Just search for files MonsterSeeker.u and MonsterSeeker.int and remove them from System Folder of UT and done, no more TABs.

Have fun Monster Killers !

Do you have any requests for other games with Monsters ? I can recode other MonsterSeeker anytime, you can drop an e-mail to:

sektor2111@yahoo.com